



Beyond Buzz Groups

Activate your teaching!

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Disclosures

- (Sadly) None!
- UNTHSC Sr. Assoc Dean for GME
- DIO
- Chair AACOM Assembly of Graduate Medical Educators



Objectives

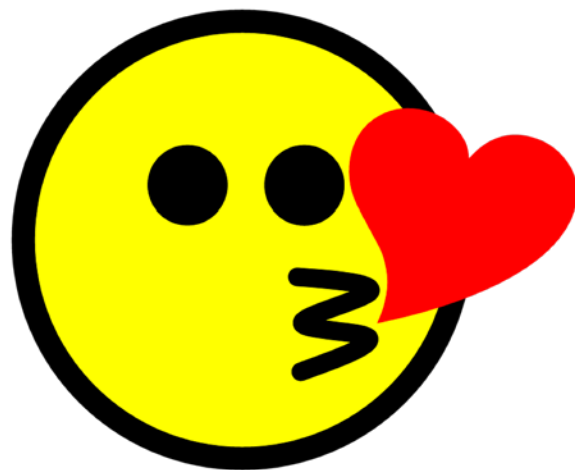
During this workshop, participants will...

- **DISCOVER** and **EXPLORE** activities, strategies and techniques for interactive learning sessions. *(Bloom's level 4)*
- **APPRAISE** and **CHOOSE** activities to improve teaching sessions based upon selected learning sciences concepts and their own individual preference and experience. *(Bloom's level 5)*
- **DESIGN** and **CONSTRUCT** the outline for an authentic teaching session for use at their home institution. *(Bloom's level 6)*

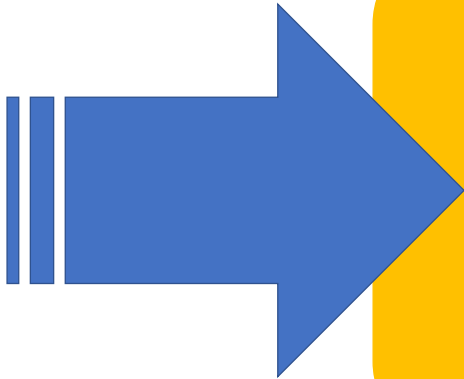
Objectives KISS

During this workshop,
participants will...

**...learn fun stuff to create
active learning experiences
that stick!**



Workshop Outline (55min)



- Introduction – 2 minutes
- Opening activity – 2 minutes
- Didactic – 10 minutes
- Teaching Activity – 20 minutes
- RAP Activity – 6 minutes
- Closing Activity – 5 minutes
- Q&A – 10 minutes

Opening Activity: Buzz Group



Opening Activity: Voting/Polling



Q1 – The best color is:

Red... everyone likes roses

Blue... cool waters run deep

Yellow... sunshine makes me happy

Q2 – Your experience with live voting/polling:

No experience

Only as a participant

Have used as a presenter

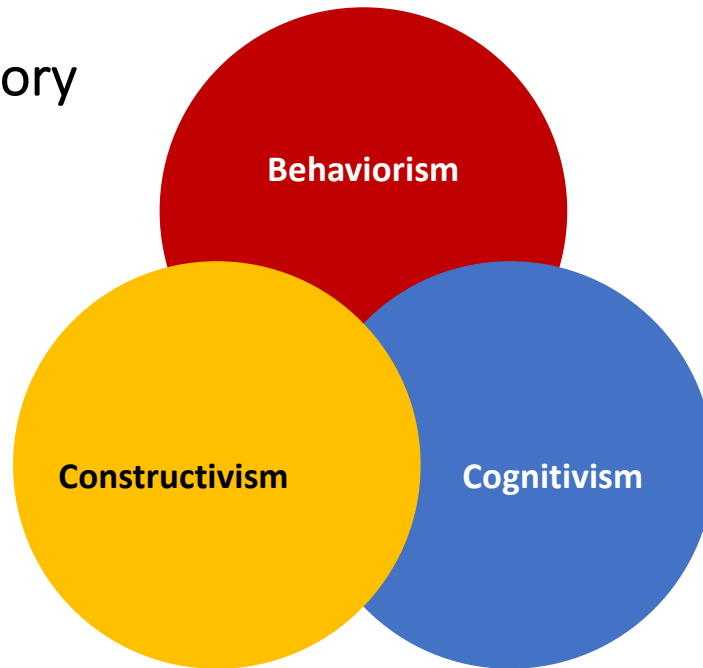
Q3 – Learning involves:

Stimulus → Response

Info in → Processing → Action

Info in → Link/Context → Construct
new knowledge

Learning Theory

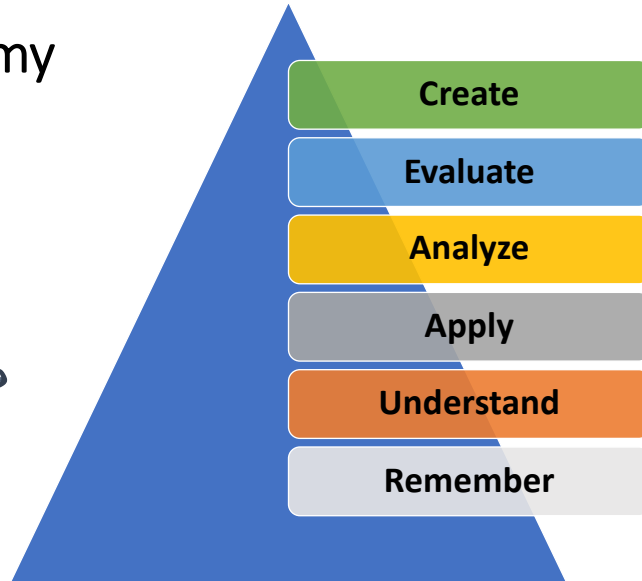


Adult Learning

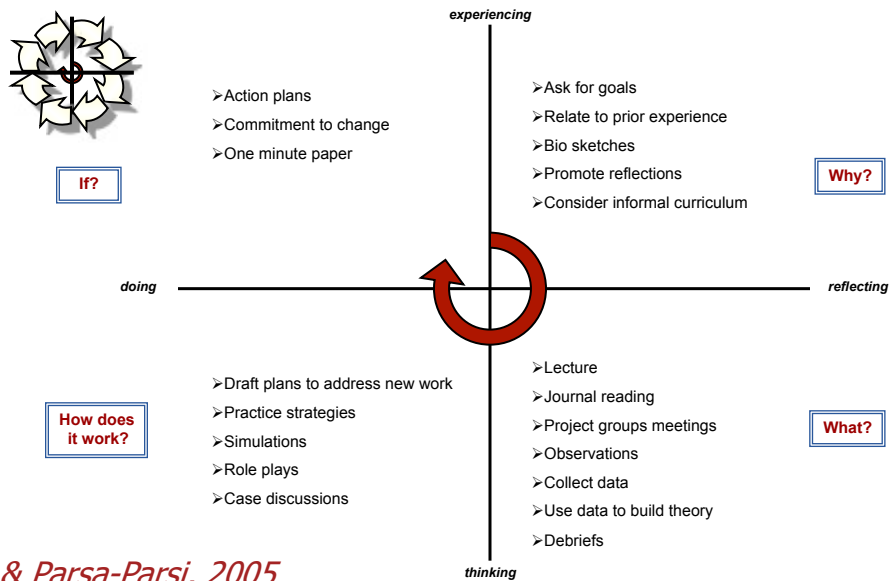
- Self-directed, autonomous
- Utilizes existing knowledge and life experiences
- Goal-oriented
- Relevant & practical
- Collaborative, social
- Active



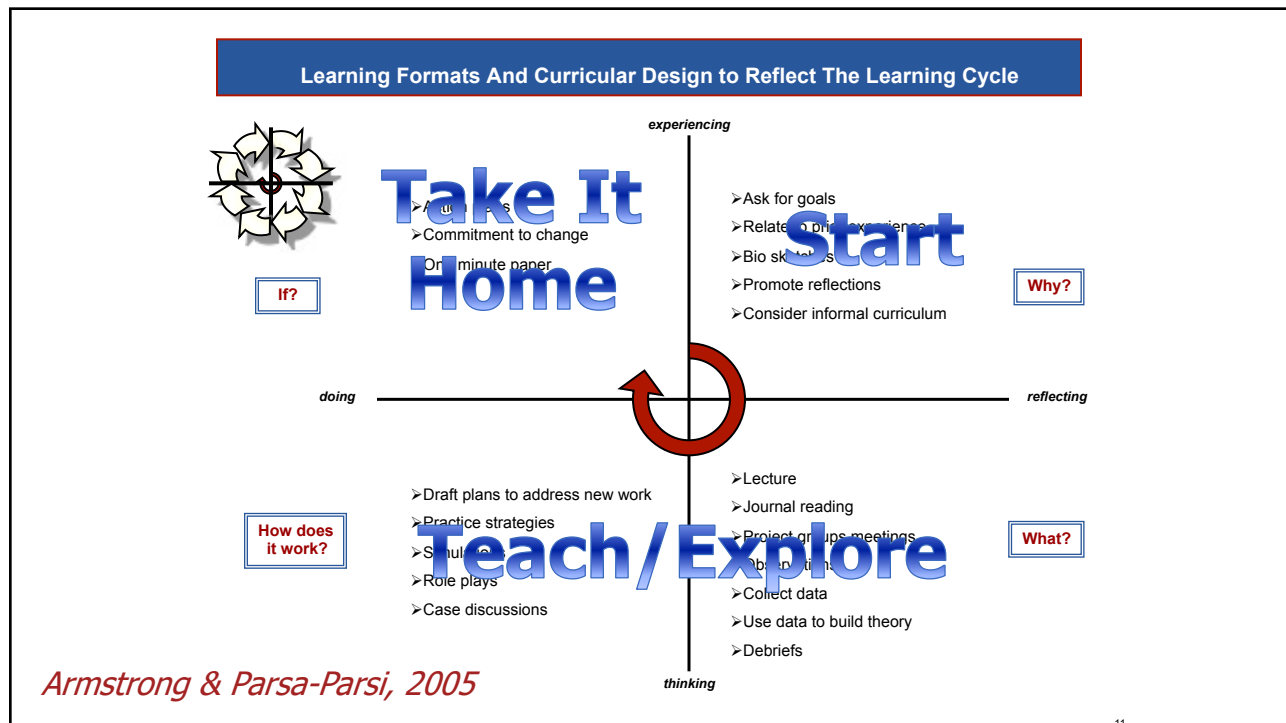
Bloom's Taxonomy



Learning Formats And Curricular Design to Reflect The Learning Cycle

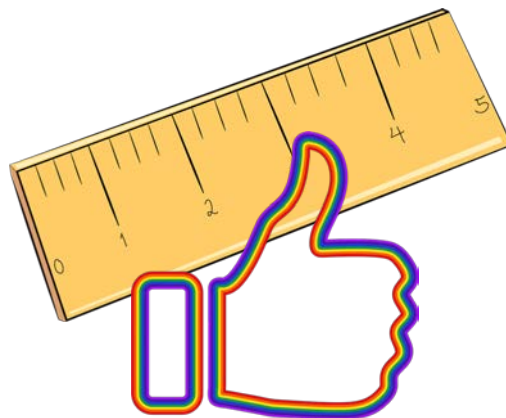


Armstrong & Parsa-Parsi, 2005



Rule of Thumb!

No more than 10 minutes of information delivery between activities!



Activity: 20 minutes

Each One Teach One.

+

Blackout Bingo
("Speed-dating"???)



Listen up...

BINGO!		
Starters	Teach/Explore	Closers
Connections	Pass the Buck	Snowball Fight
Post-It Thought Dots	Hot Voting	Your Say, Your Say
Cheating Allowed	Game Boards	Let's Trade

Collect stickers for activities you learn here!

Stuff you need to teach to someone else

Activity: 20 minutes

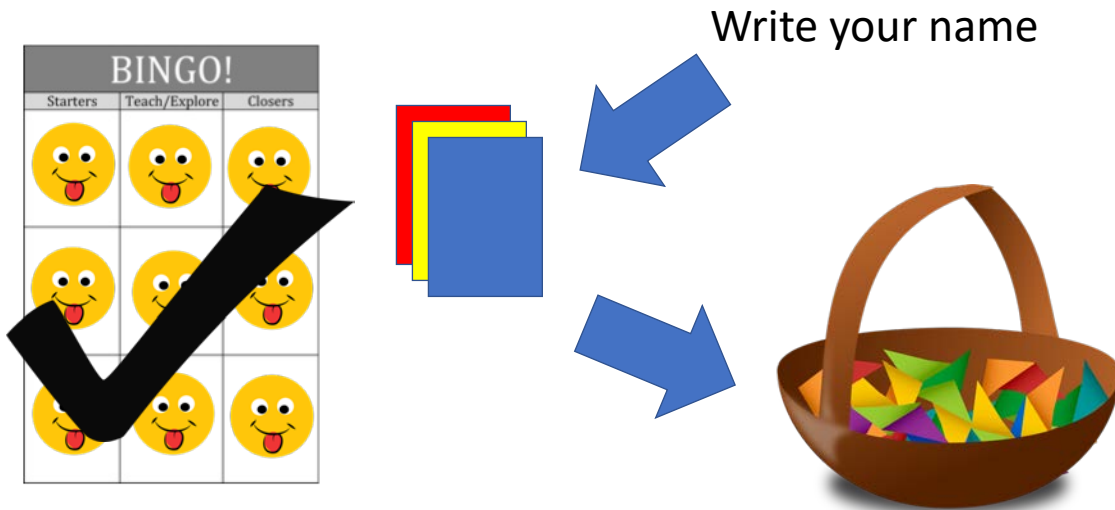
GO!



What just happened?



Bingo Door Prize!



RAP Activity: 6 minutes



Reinforce – Apply – Practice

The Closer: Transfer to Home!

ASSIGNMENT:

Teach one active learning technique to one colleague back home.



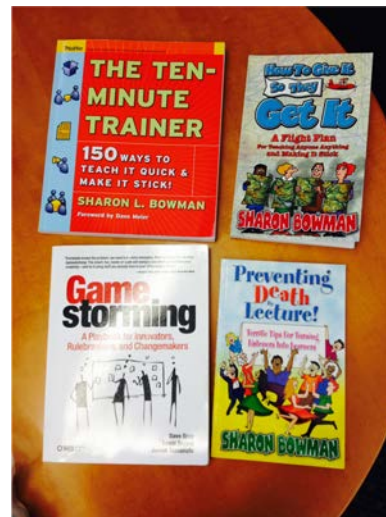
The Closer: Transfer to Home!

On May 18, ask me if I taught
an active learning technique to
a colleague back home!

WRITE YOUR
NAME AND
EMAIL HERE!

References/Resources

- Armstrong E, Parsa-Parsi R. How can physicians' learning styles drive educational planning? Acad Med. Vol. 80, No.7. July 2005. p680-684.
- Sharon Bowman
 - Ten-Minute Trainer
 - How to Give It ...
 - Preventing Death by Lecture
- Game-Storming (Dave Gray)



Bingo Door Prize!





Contact Info

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