

# Computer Modeling of Complex Systems in Family Practice

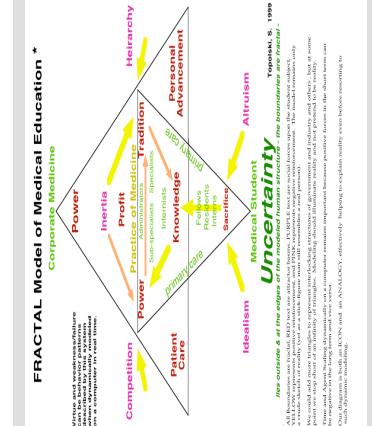
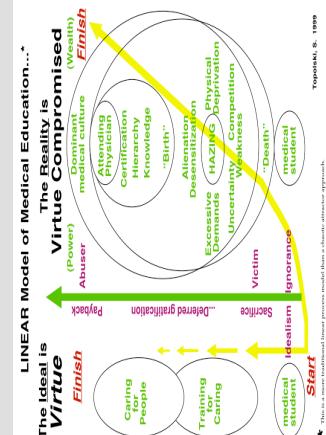
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## Introduction

Our healing arts evolve constantly. Physicians carry epochs of experience forward while testing new ideas today. We now live in a 300 year revolution of modern science built on the human habits and traditions of the past. Newton & Bacon's scientific revolution, however, has become limited by its reductionist, deterministic, and linear simplifications. It has poorly advanced the scientific art of Family Practice.

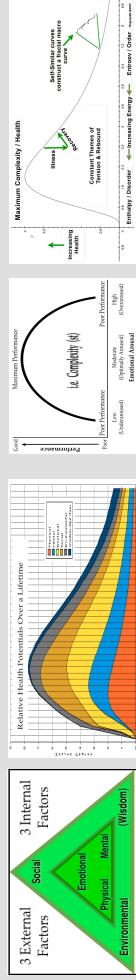
The study of complex systems offers new methods from a different approach. Computer science advances have been crucial. Cross-discipline collaboration is common. Physicians now have effective tools to study complex human health. Better theory can inform practice and we can use medical practice to test theory. We demonstrate several novel computer models of complexity principles with application to the healing arts today.

## Linear vs. Complex Modeling

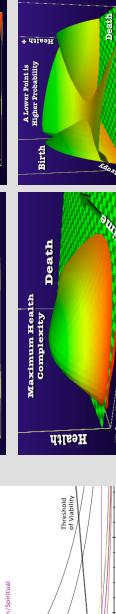
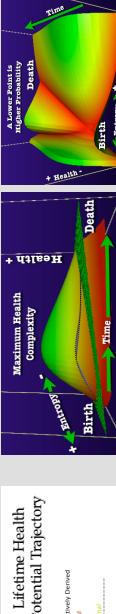


## Multiple Applications

### New Model of Health Beyond Bio-Psycho-Social



The bio-psychosocial model of health can be improved with J. Stumburg's semiotic ideal and more carefully measuring the connection between nature and best model life processes as products of sequential independently cumulative processes. Combining these with an improved version of common inverse-U performance curves derived from physiology-information theory and entropy concepts gives a 3 dimensional health potential space over a human lifetime. Basins of attraction may be further derived.



### Syndemics and Causal Networks



### Balance in Tension



Our Health Goal is not the impossible Removal of the tension.  
Our Health Measure is How we respond, not What we respond to.

Hegelian dialectics are not forgotten.

## Conclusions Suggested

This is a partial review of original applications modeling complex systems principles in family medicine. Additional qualitative and quantitative testing and application could test the following predictions.

1. Health can be a tension between inertial and causal factors that vary with time and culture.
2. Health can be better defined by slope of surface, fractal texture of surface, total complexity of system, or total complexity of system minus viability threshold.
3. Hence the rate of change in health is more important than the quantity of change.
4. Full health at different ages is not equivalent - infants are less healthy than adults and different healthy than the elderly.
5. Chronic illness comes in different physical forms - excess entropy (underuse) or energy (overuse) - which heal through fundamentally opposite processes.
6. Acute illness is a linear form with a fundamentally different healing process.
7. Complexity offers a new concept of health with slope changed by age, genetics and chronic illness.
8. Complexity more clearly suggests which health interventions have better yield.
9. Complexity can illuminate relationships and patterns in the study of community health and individual illness.
10. Complexity principles can improve patient care tools with robust flexibility/intuitive ease of use, and greater utility.

## Literature Cited

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